

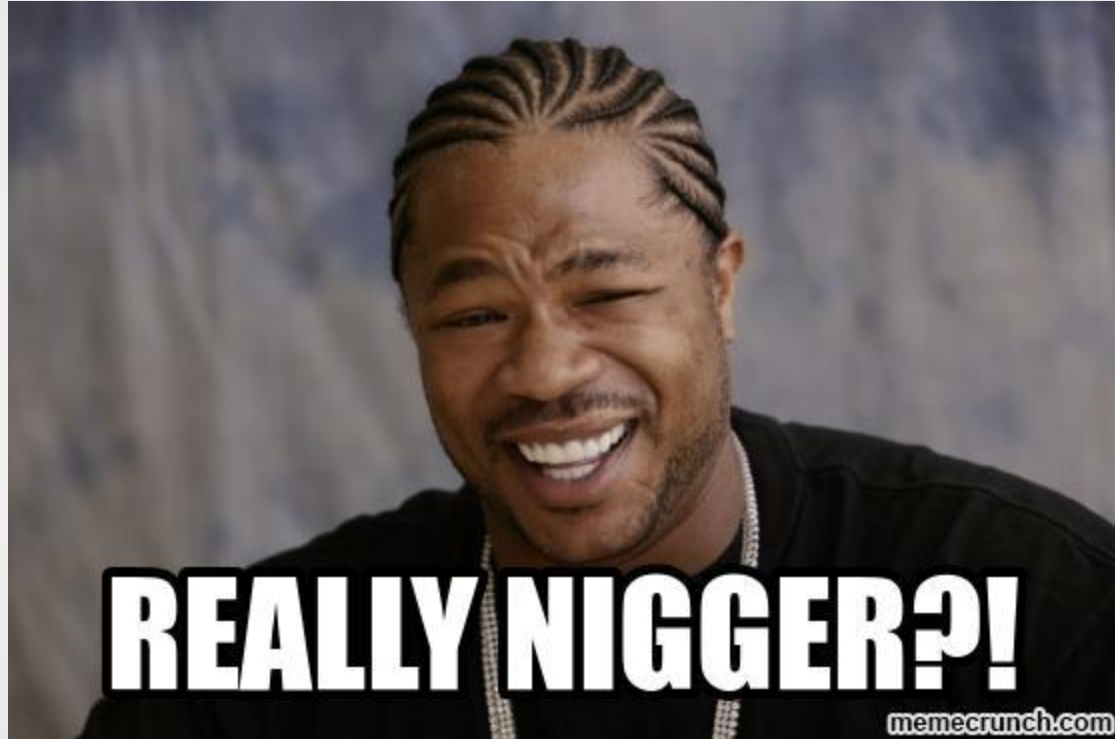
???

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```
int lets_segv()
{
    char *ptr = (char *)0;
    printf("%c\n", *ptr);
    return 0;
}

int main()
{
    try {
        lets_segv();
    } catch (const std::exception &e) {
        printf("[!] exception : segv!\n");
    }

    return 0;
}
```



```

template <int SigNum>
struct SigExcept {
    static void install() {

        struct sigaction sig;
        sig.sa_sigaction = SigExcept<SigNum>::handler;
        sig.sa_flags = SA_SIGINFO | SA_ONSTACK;

        sigaction(SigNum, &sig, NULL);
    }

    static void handler(int, siginfo_t *, void *ptr) {
        ucontext_t *ctx = (ucontext_t *)ptr;

        ctx->uc_mcontext.gregs[REG_RSP] += 8;
        *(greg_t *)ctx->uc_mcontext.gregs[REG_RSP] =
            ctx->uc_mcontext.gregs[REG_RIP];

        ctx->uc_mcontext.gregs[REG_RIP] =
            (greg_t)SigExcept<SigNum>::throw_exception;
    }

    static void throw_exception() {
        throw signal_exception<SigNum>();
    }
};

```